

**LEGISLATE TECHNOLOGIES LIMITED
FOR THE PERIOD 11 NOVEMBER 2019 TO 31 DECEMBER 2020**

Philip Deane Accountancy Ltd

Units 1 & 2 Field View
Baynards Green
Bicester
OX27 7SG

Legislate Technologies Limited
Balance Sheet
As at 31 December 2020

Registered number: 12307500

	31 December 2020
	£
Fixed assets	17,203
Current assets	493,553
Creditors: Amounts Falling Due Within One Year	(2,397)
NET CURRENT ASSETS	<u>491,156</u>
TOTAL ASSETS LESS CURRENT LIABILITIES	<u>508,359</u>
Accruals and deferred income	(2,250)
NET ASSETS	<u><u>506,109</u></u>
CAPITAL AND RESERVES	<u><u>506,109</u></u>

Notes

1. Average Number of Employees

Average number of employees, including directors, during the year was as follows: 2

2. General Information

Legislate Technologies Limited is a private company, limited by shares, incorporated in England & Wales, registered number 12307500 . The registered office is Units 1 and 2 Field View, Baynards Green Business Park, Bicester, Oxfordshire, OX27 7SG.

Legislate Technologies Limited
Balance Sheet (continued)
As at 31 December 2020

For the period ending 31 December 2020 the company was entitled to exemption from audit under section 477 of the Companies Act 2006 relating to small companies.

Director's responsibilities

- The member has not required the company to obtain an audit in accordance with section 476 of the Companies Act 2006.
- The director acknowledges his responsibilities for complying with the requirements of the Act with respect to accounting records and the preparation of accounts.
- These accounts have been prepared in accordance with the micro-entity provisions and delivered in accordance with the provisions applicable to companies subject to the small companies' regime.

On behalf of the board

Mr Charles Brecque

Director

17/02/2021

This document was delivered using electronic communications and authenticated in accordance with the registrar's rules relating to electronic form, authentication and manner of delivery under section 1072 of the Companies Act 2006.